STEM Event Module: Catapult Challenge #1



Challenge #1:

THE POWER TEST

Challenge Details:

Design a catapult to launch a projectile the greatest distance.

Running the Activity:

Provide each student with a bag of materials

- The goal is to build a catapult that will launch a projectile the greatest distance.
- Work with your team to design, build, test, and improve a catapult.
- You only have access to materials in bag. However, you do not have to use all the materials.
- This activity needs lots of space for the engineers to build, test and evaluate. Ex. A hallway

WHOSE CATAPULT CAN PROJECT THE FARTHEST?

Preparation & Setup:

- **Assemble Kits:** Combine materials for students into brown paper bags to make kit distribution easier.
- Work Station: Allow plenty floor space to build and test catapults before testing occurs.
- **Testing Zone:** A launching range to test power, allow for a 2 meters of space measured with a tape measure or meter sticks. Tape the ground to make a starting line where catapults cannot cross (ex. A hallway).

Judging & Awards:

Engineers who successfully build a catapult that launches the farthest projectile wins THE POWER TEST challenge.

Each team gets two attempts for this challenge. **Follow-up Questions:**

- Which catapults were most successful? Why were they successful?
- What was the strongest part of your design? The weakest?
- If you could design another catapult, what would you design differently?

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TEST #	Distance from spoon	Length away	Observations	Adjustments
	to ground	from catapult		
1				
2				
3				
4				
5				
6				
7				
8				

UAA AMAZING STORIES BEING WRITTEN