

Android Application Server Design

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Android Client by Aaron Zhao

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Project Overview

- Client app – Aaron Zhao
 - Written in Java in Android Studio
 - Lets users post and view listings for textbooks
 - Google OAuth simple sign-in
 - Barcode scanner for easy data entry
- Server – Gabriel Esposito
 - Written in Python around a MySQL database
 - Implements a REST-like API for the app to communicate with
 - Persistent data storage in the database
 - Authenticates with Google to make sure requests come from the app

Why?

- Trends in textbook pricing show a dramatic increase in recent years, and we believe students shouldn't have to pay these high prices.

Server Environment

- Ubuntu 14.04 server provided by Dr. Mock
- Python 2.7
- MySQL 14

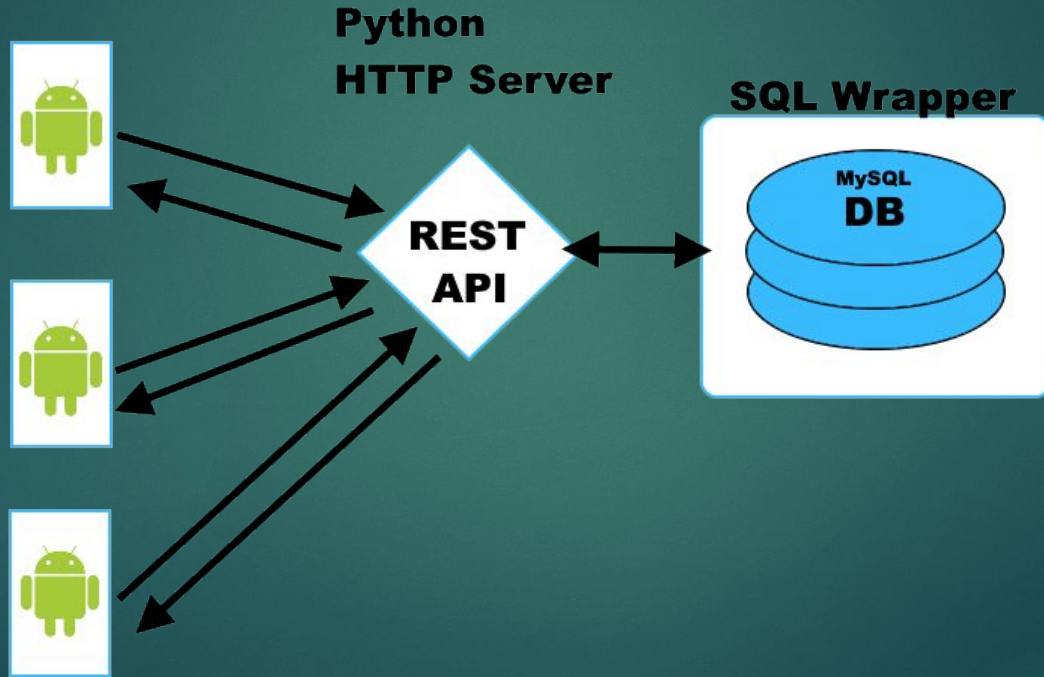
Server Design

- Wrap around an existing MySQL installation and allow for SELECT, INSERT, etc
- REST-like API philosophy means one connection per query
 - Representational State Transfer
- Respond with JSON formatted data
- Return errors for client debugging
- Modules: google's webapp and oauth2client

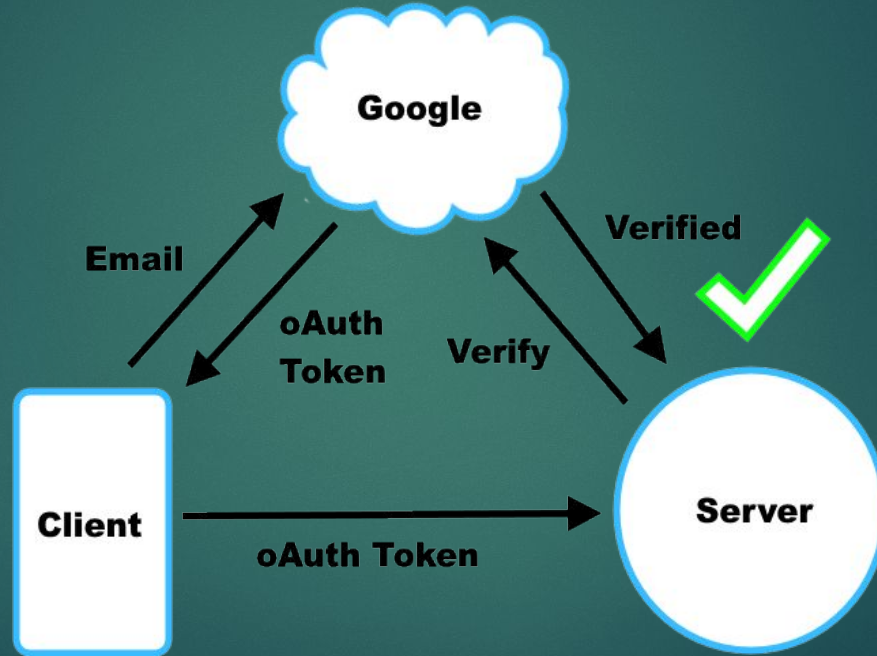


Data Flow

Clients



Client Authentication



Security & Uptime

- Handle errors properly for maximum uptime
- OAuth provides trust between user and server
- Listen & act on connection
 - No unnecessary resources taken up
- Unfinished: HTTPS



Results:



- Needed a little more time for touch ups, but got the majority done
- If we were to release this app on the Play Store we would need to secure communications to the server
- Currently the server is stable and works with our app well



Questions?